## ACP Blueprint Grade 4 Mathematics <br> Semester 1, 2015-2016

| Test Code | Year | Form |
| :---: | :---: | :---: |
| 1041 | 15 | 3 |
| Last Revision Date: 04/20/2015 |  |  |


| SE Descriptions | Reporting Category | TEKS/SE | R or S | No. of Items | $\begin{aligned} & \% \text { of } \\ & \text { Test } \end{aligned}$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1. Number and operations. Represent the value of the digit in whole numbers through $1,000,000,000$ and decimals to the hundredths using expanded notation and numerals. | 1 | 4.2B | R | 2 | 8\% |
| 2. Number and operations. Compare and order whole numbers to $1,000,000,000$ and represent comparisons using the symbols >, <, or $=$. | 1 | 4.2C | S | 1 | 4\% |
| 3. Number and operations. Represent decimals, including tenths and hundredths, using concrete and visual models and money. | 1 | 4.2E | S | 1 | 4\% |
| 4. Number and operations. Relate decimals to fractions that name tenths and hundredths. | 1 | 4.2G | R | 2 | 8\% |
| 5. Number and operations. Determine the corresponding decimal to the tenths or hundredths place of a specified point on a number line. | 1 | 4.2H | S | 1 | 4\% |
| 6. Number and operations. Add and subtract whole numbers and decimals to the hundredths place using the standard algorithm. | 2 | 4.4A | R | 2 | 8\% |
| 7. Number and operations. Represent the product of 2 two-digit numbers using arrays, area models, or equations, including perfect squares through 15 by 15. | 2 | 4.4C | S | 1 | 4\% |
| 8. Number and operations. Use strategies and algorithms, including the standard algorithm, to multiply up to a four-digit number by a one-digit number and to multiply a two-digit number by a two-digit number. Strategies may include mental math, partial products, and the commutative, associative, and distributive properties. | 2 | 4.4D | S | 1 | 4\% |
| 9. Number and operations. Represent the quotient of up to a four-digit whole number divided by a one-digit whole number using arrays, area models, or equations. | 2 | 4.4E | S | 1 | 4\% |
| 10. Number and operations. Use strategies and algorithms, including the standard algorithm, to divide up to a four-digit dividend by a one-digit divisor. | 2 | 4.4F | S | 2 | 8\% |
| 11. Number and operations. Round to the nearest 10,100 , or 1,000 or use compatible numbers to estimate solutions involving whole numbers. | 2 | 4.4G | S | 1 | 4\% |
| 12. Number and operations. Solve with fluency one-and two-step problems involving multiplication and division, including interpreting remainders. | 2 | 4.4 H | R | 2 | 8\% |


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| :---: | :---: | :---: | :---: | :---: | :---: |
| 13. Number and operations. Represent multi-step problems involving the four operations with whole numbers using strip diagrams and equations with a letter standing for the unknown quantity. | 2 | 4.5A | R | 2 | 8\% |
| 14. Algebraic reasoning. Represent problems using an input-output table and numerical expressions to generate a number pattern that follows a given rule representing the relationship of the values in the resulting sequence and their position in the sequence. | 2 | 4.5B | R | 2 | 8\% |
| 15. Algebraic reasoning. Solve problems related to perimeter and area of rectangles where dimensions are whole numbers. | 3 | 4.5D | R | 2 | 8\% |
| 16. Personal financial literacy. Calculate profit in a given situation. | 4 | 4.10B | S | 1 | 4\% |
|  | Total |  | R | 14 | 58\% |
|  |  |  | S | 10 | 42\% |
|  |  |  | All | 24 |  |

Note: R = Readiness Standard, S = Supporting Standard
A copy of the Grade 4 Mathematics STAAR Reference Chart is printed in each booklet.
This assessment is consumable.
Calculators are NOT permitted on this assessment.
Percentages are rounded to the nearest whole number.
Reporting Categories: 1. Numerical Representations and Relationships
2. Computations and Algebraic Relationships
3. Geometry and Measurement
4. Data Analysis and Personal Finance

## Mathematical Process Standards

| Description: | SE |
| :--- | :---: | :---: |
| Apply mathematics to problems arising in everyday life, society, and the workplace. | 1 A |
| Use a problem-solving model that incorporates analyzing given information, formulating a plan or strategy, determining a solution, justifying the <br> solution, and evaluating the problem-solving process and the reasonableness of the solution. | 1B |
| Select tools, including real objects, manipulative, paper and pencil, and technology as appropriate, and techniques, including mental math, <br> estimation, and number sense as appropriate, to solve problems. | $1 \mathrm{1C}$ |
| Communicate mathematical ideas, reasoning, and t heir implications using multiple representations, including symbols, diagrams, graphs, and <br> language as appropriate. | 1D |
| Create and use representations to organize, record, and communicate mathematical ideas. | $1 \mathrm{1E}$ |
| Analyze mathematical relationships to connect and communicate mathematical ideas. | $1 F$ |
| Display, explain, and justify mathematical ideas and arguments using precise mathematical language in written or oral communication. | $1 G$ |

